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Subject: Re: Server side mods

Posted by [reborn](#) on Sat, 18 Apr 2009 10:50:29 GMT

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Download SSGM2.02 [here](#).

Un-pack the plug-in source code example and remove the un-needed code from it, the objecthookcall and the settings loader stuff, plus the example scripts and chat hooks.

Then write your own chat hook to create the guard tower object.

You'll need to be familiar with C++, and get used to the renegade API.

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