
Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by [Hitman](#) on Fri, 17 Apr 2009 12:19:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

hmmm i see a post crimson made 10 months ago, it said: "Alot is already done" that was 6 months after TT started working on this patch, or so u said... so i assume there's a delay here?
