
Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by [Account](#) on Thu, 16 Apr 2009 11:15:22 GMT
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i will made new cool looking not repeated water texture for that , ofcourse after Tiberian Technology's script 4.0 is came out
(p.s. on that teaser screenshot you can see "water's repeated texture...") i hate that
