Subject: Re: TT TEASER! - water rendering and widescreen fix Posted by -Xv- on Tue, 14 Apr 2009 20:50:03 GMT View Forum Message <> Reply to Message

That water looks awesome, and nice niche on moving up a bit to include the sun-rays XD

SSnipe wrote on Tue, 14 April 2009 16:18very nice work saber, whats the min type of vid card that can run this soothly....I have onboard nvidia geforce 6150 se 430 nforce

You buy any card thats around 50 - 60 bux and you should be ok, what u have now was garbage when it came out tbh.

Many places still carry older used video cards without the boxes + manuals and stuff so they're fairly cheap. Just the other day I saw a radeon 9600XT (if you have an AGP mobo that is) for 25 bux. Just look around your area, ask a few ppl and you should be able to find a cheap card that can actually be called a graphics card instead of the onboard shit.

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