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Subject: Re: spam..

Posted by [mr£Ä\\$Ä-z](#)

on Sat, 11 Apr 2009 01:04:46 GMT

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I dunno how to work with Shaders.SDB. I tryed that before to get the bloom work, but the screen only turend blurry, on Scrins pictures you see only some textures are blurry

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