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Subject: Re: spam..

Posted by [mrŁÄŞÄ-z](#)

on Sat, 11 Apr 2009 00:40:58 GMT

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nopol10 wrote on Fri, 10 April 2009 18:52WTF? How is that even different from overpowered bloom?

I like the overpowered bloom, i already did low down the bloom, and i dont have to enable the bloom for every texture like on shaders.sdb

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