Subject: Re: Write to ini with Kill script using player's nick and join function not working right
Posted by jnz on Thu, 09 Apr 2009 22:51:32 GMT
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RoShamBo wrote on Thu, 09 April 2009 13:08Highlight the part of this line:

GetPrivateProfileString("BuildingID2", buildingid, "N", lpBuff2, 256, "C:\\westwood\\RenegadeFDS\\Server\\ID2.ini")

Where "building" is passed to it.