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Subject: Re: Write to ini with Kill script using player's nick and join function not working right

Posted by [jnz](#) on Thu, 09 Apr 2009 12:08:10 GMT

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Highlight the part of this line:

```
GetPrivateProfileString("BuildingID2", buildingid, "N", lpBuff2, 256,  
"C:\\westwood\\RenegadeFDS\\Server\\ID2.ini")
```

Where "building" is passed to it.

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