
Subject: Re: Write to ini with Kill script using player's nick and join function not working right

Posted by [whtdrgnpl](#) on Thu, 09 Apr 2009 06:10:36 GMT

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Still not forcing everyone to nod :/ and the ini's are still doing the something.... only now the kill script writes it like this now

[Üp]

Ü =-1

lol.... wtf o.O and ID1 still writes a blank name :/

also lol I put those functions decs there cause I thought I needed to but thanks for that though
