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Subject: Re: Bloom

Posted by [mr£ÄŠÄ-z](#)

on Tue, 07 Apr 2009 18:47:53 GMT

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Canadacdn wrote on Tue, 07 April 2009 13:31 Don't take this the wrong way, but it still looks awful. The bloom is so bright I can't see where the hell anything's supposed to be. This would actually make gameplay worse, as spotting snipers or approaching tanks in that pile of bright blurs would be nearly impossible. Tone it down a bit.

I can low down the Bloom effect

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