
Subject: Re: thrash300's Interesting Renegade eeeeeeeeeeeex theory.....

Posted by [thefile](#) on Fri, 03 Apr 2009 22:09:29 GMT

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[NEFobby[GEN] wrote on Fri, 03 April 2009 15:42]Quote:

Yea me too, I will be playing both, partly because of scripts TT 4.0. BTW I noticed on the Renegade eeeeeeeex video after the APC ranover the NOD troops, the bodies remained there and didn't vanish like in the Renegade right now. I would love that style of Doom 95 bodies, can you tell me if it is going to be like that, or are they going to vanish?.

The bodies disappear eventually, but not right-away like in the original game.

By eventually I hope that you mean not right after the player spawn. Can you give some details like how many seconds it will remain there?. BTW how about players bodys who leave a game will remain dead in a position were they exited. For example if they are standing infront of a PT in a Strip and they leave the game why not make their player fall dead and remain there for the duration of the game?????
