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Subject: Vehicle Shine?

Posted by [slosa](#) on Thu, 02 Apr 2009 02:15:39 GMT

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I put both files, shaders.sdb (or w/e) and teh normalmaps.mix, in my renegade & data folder. I enable shaders, which i have, and it doesn't work. I think I'm still using the modified one from deathlink's hud, or perhaps the one from that one guy that modified it. Why isn't it working, and how can i fix this?

Here is the link to where it was released:

<http://elitekamikazeteam.com/viewtopic.php?f=50&t=1373>

Here is where I downloaded it:

<http://www650.megaupload.com/files/e14739dd033c520de0cf4a8a22f90d65/Players%20Vech%20Effects.rar>

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