
Subject: Vehicle_Blocker Object Appears For Client
Posted by [laeubi](#) on Sat, 09 Aug 2003 07:09:28 GMT

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YSLMuffins Just use the Hide w3d option. And the best way to place blockers is in Renx.
I msut diagree.

Vehicle Blockers in COmmando are only for Pathfinding...the donot block vehicles ingame.
