
Subject: Re: walking though walls?

Posted by [mr£\\$A-z](#) on Fri, 27 Mar 2009 14:09:40 GMT

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Disable Collison then you can go throught wall, by using Enable Collision you wont walk throught walls anymore.

I mean by using Disable Collision on Player you will fall throught everything, if you Disable Collision for a Object (Box, Table etc) then you can walk throught it, only Vehicles and Character fall throught the Map
