
Subject: Re: 'OnLive' could threaten Xbox, PS3, and Wii
Posted by [Speedy059](#) on Wed, 25 Mar 2009 07:06:27 GMT
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I'm not liking this concept either. If everything will be subscription based, then count me out. Due to the amount of powerful servers and power they will need in datacenters will make this expensive. Also the amount of bandwidth they need to supply to millions of gamers on a daily basis will easily be in the high 50-100+Gbps ranges to satisfy the gamers with no lag. Not to mention the amount of servers they will have to place around the globe to satisfy gamers in the other territories. All of this taken into consideration will make this expensive, and we will have to pay for it for high monthly subscriptions I imagine...

I do not like this idea and probably wont participate since I wont have the actual hardware. I enjoy having the actual hardware for the gaming console and doing whatever I want with it, modifying it, upgrading it, and whatever else I want. I'm sure the games will be leased to you on a monthly basis for you to play. All of this is total BS and I don't support the idea. I have like 20 PS3 games, holy crap what would the monthly subscription cost to have all of that?

However this is a very creative idea and hopefully they can make it affordable and wanted by us gamers. But with the bandwidth, high spec servers, datacenters, and everything else needed just doesn't warrant for affordable game playing. I'm not sure how they are going to do this. Kids will have to steal their parents credit card to afford this.
