
Subject: Re: Command and Conquer-ish RTSs
Posted by [Quackpunk](#) on Tue, 24 Mar 2009 02:08:57 GMT
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Generals Zero Hour is by far my favorite rts in existence right now. Besides being concerned about the c&c plots and aura, I don't know why people think Generals is so bad. The problem is that the only people who play Generals now are pro's. Bad game for beginners
