
Subject: Re: Command and Conquer-ish RTSs
Posted by [BlueThen](#) on Sun, 22 Mar 2009 01:54:08 GMT
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Longcat wrote on Sat, 21 March 2009 20:38BlueThen wrote on Sat, 21 March 2009 20:51Um...
right now, I can't really think of any battle-based rts games where you "place fully built buildings"

I know that in RollerCoaster Tycoon 1,2, and 3 all has instantaneous building.

Tbh, I don't really mind the "WC-ish" games. They offer a new factor to the gameplay and strategies involving such. They're also a bit more realistic. One game I really like which is "WC-ish" is Black and White 2.

Orcs are realistic? I can see why you were banned for that post! J/K! ;P

For some reason, I just don't like games with that mechanic. Also, I'm not really into Blah Tycoon games. The only exception that springs to mind is LegoLand. Yes, LegoLand.
I'm not talking about Orcs. I'm talking about the manual buildings.
