
Subject: Re: Command and Conquer-ish RTSs
Posted by [F1AScroll](#) on Sun, 22 Mar 2009 01:38:19 GMT
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BlueThen wrote on Sat, 21 March 2009 20:51Um... right now, I can't really think of any battle-based rts games where you "place fully built buildings"

I know that in RollerCoaster Tycoon 1,2, and 3 all has instantaneous building.

Tbh, I don't really mind the "WC-ish" games. They offer a new factor to the gameplay and strategies involving such. They're also a bit more realistic. One game I really like which is "WC-ish" is Black and White 2.

Orcs are realistic? I can see why you were banned for that post! J/K! ;P

For some reason, I just don't like games with that mechanic. Also, I'm not really into Blah Tycoon games. The only exception that springs to mind is LegoLand. Yes, LegoLand.
