

---

Subject: Re: Command and Conquer-ish RTSs  
Posted by [BlueThen](#) on Sun, 22 Mar 2009 00:51:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Um... right now, I can't really think of any battle-based rts games where you "place fully built buildings"

I know that in RollerCoaster Tycoon 1,2, and 3 all has instantaneous building.

Tbh, I don't really mind the "WC-ish" games. They offer a new factor to the gameplay and strategies involving such. They're also a bit more realistic. One game I really like which is "WC-ish" is Black and White 2.

---