
Subject: Re: Bloom
Posted by [mr£ÄŞÄ-z](#) on Tue, 17 Mar 2009 22:37:06 GMT
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Well i totally forgot that nopol10 made them a long time ago, so i dont need to redo them

Note: (just Bump Mapped Vehicles, no Bloom)

nopol10 wrote on Sun, 25 January 2009 17:49Normal mapped vehicles I made a long time ago:

<http://www.megaupload.com/ru/?d=BN54BGG6>

The Nod APC may look screwed up with the shaders.
