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Subject: Ideal Server Size?

Posted by [laeubi](#) on Fri, 08 Aug 2003 18:34:02 GMT

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CrimsonI have the most fun in 16-24 players... enough to defend the base, but not so many that nearly every rush fails.

Yet another interesting facet of Renegade... the tactics are so different depending on how many players there are.

I agree 16 is the most fun...12 is ok, but hard on some maps to make a good game.

8 players is best for practising tricks, rush taktiks and such

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