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Subject: Re: Nod's Harvester

Posted by [Craziac](#) on Sun, 15 Mar 2009 19:38:32 GMT

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I'm almost certain it's not fixed in any scripts version. I run a modified 3.4.4 on my server and had to fix it myself.

Anyhow, I think StealthEye already has the fix for this, and if not I can give it to him.

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