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Subject: Re: Renegade Battlefield: Chunma Tank  
Posted by [mrŁŠÁ-z](#) on Fri, 13 Mar 2009 13:41:44 GMT  
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Before i did format my harddrive i did:

Make a simple Model, edit the Settings, render. If its OK then remove the Model, save/export a .max. Now i could load the .max file and import my model

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