## Subject: Re: [Plug-in] SSGM2.02 PointsDistributionSystem BETA Posted by jnz on Thu, 12 Mar 2009 22:50:05 GMT

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```
void Plugin_Unload() {
  delete ObjectHookStruct;
  printf("Un-loaded reborn's point distribution system plugin\n");
}
delete ObjectHookStruct;
```

Never do this.

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