Subject: Re: Gmax is evil! Not even duck tape can fix it! Posted by saberhawk on Sun, 08 Mar 2009 03:07:29 GMT View Forum Message <> Reply to Message

LR01 wrote on Fri, 06 March 2009 09:15d3d9d.dll -> debug version? doesn't sounds good to me

It just means he has the DirectX SDK installed. That doesn't mean everything he's running actually *uses* the debug runtime (unless he specifically switched it on)