
Subject: [Skin] [U-WBG] Nod Transport Helicopter
Posted by [UnitXc](#) on Fri, 06 Mar 2009 17:40:57 GMT
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for an unknown reason Instead of doing the arty like i planned i wound up doing the Transport instead, GOD i wish this had duel miniguns like it was supposed to have.

anyway, keeping in the same style as the light tank, here she is,

Short video here too,

<http://startdownload.filefront.com/13418242//c9b4441b6def48d5b25ca50d8a871f356437aa21cb09c6c697489493db6cb56508575f31e43f6b04>

this skin unlike many if not all the other vehicle skins in the renegade file, is 256 x 256, instead of 512 x 512, so the quality isnt as clear, but still i love it.

The skin comes in two halfs, the body skin and the rotor skin, i made the rotor from scratch, but also anything that uses a rotor will have this skin, so both trans and apache (commanche single player mode) try it with and if you dont like it remove it.

Files:

[v_nod_trnspt.dds](#) - Main body skin
[v_blurblade.dds](#) - Rotor skin

File Attachments

- 1) [v_nod_trnspt.dds](#), downloaded 224 times
- 2) [v_blurblade.dds](#), downloaded 276 times
