Subject: Re: Paging players ingame
Posted by Jerad2142 on Thu, 05 Mar 2009 23:42:55 GMT
View Forum Message <> Reply to Message

StealthEye wrote on Thu, 05 March 2009 12:41The / will stay, however it will stop autocompleting if it is not the first character in the message.
Umm, what about the names that for some reason don't do any auto completing until at least 2 characters have been entered?

a000clown wrote on Thu, 05 March 2009 15:24Jerad Gray wrote on Thu, 05 March 2009 14:15The alternative suggestion just seems like it would cost us more time to type, what is so important about the / char, using it for a server side mode? If so most of the servers I've seen usually just use !.
I guess I just use the slash char more compared to others; Real sentences though, has nothing to do with modded servs.

StealthEye wrote on Thu, 05 March 2009 14:41The / will stay, however it will stop autocompleting if it is not the first character in the message.
That's even better, thanks
/ As the start of a sentence? Sounds like a bad habit to get into
How about escape and / as I hate clicking player names to page *cough* bf2142 *cough* plus I like to be able to cancel my typing if I see an enemy, and you can't do that in the escape menu.