
Subject: Re: Islands Egypt Style Skin's
Posted by [Gen_Blacky](#) on Thu, 05 Mar 2009 00:01:16 GMT
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ReLoaDeD wrote on Wed, 04 March 2009 15:42hey guys does someone know how do i make this skin for islands only ?

because some things in field change too because of this skin.

please give me a good explanation

Just use my islands and use your skins I already renamed every thing. Only one i couldn't change was the ref tib door.The Readme shows you the textures I renamed and the textures you didn't change just take the original file and rename it according to the readme.

It might just be easier to just make a new one because I renamed everything and you only have some of the skins for islands. Download a hex editor and hex edit mp_islands_sun.w3d and change the texture names of the skins you changed.

I use Hex workshop <http://www.hexworkshop.com/>

You can also just remake the whole map by just importing and setting it back up and change the texture names, but the other way is easier but this way is better.
