Subject: Re: Windows 7 + Renegade / Modding Tools
Posted by Jerad2142 on Wed, 04 Mar 2009 14:46:00 GMT

View Forum Message <> Reply to Message

ErroR wrote on Wed, 04 March 2009 07:41Jerad Gray wrote on Wed, 04 March 2009 16:36ErroR wrote on Wed, 04 March 2009 02:55Jerad Gray wrote on Wed, 04 March 2009 00:05ErroR wrote on Tue, 03 March 2009 14:57wow. all of a sudden, it does not crash anymore (after i created a "pleasedontcrash" mod) i did not change anything. It used to crash after level edit opened.
Who knows, maybe something running it the background was doing it, I know renegade used to always crash for me if Internet Explorer was running at the same time.
maybe firefox, i don't really know.. but now (with nothing running) it simply closes when i click export mod package
What comparability settings do you have on this thing, and what OS are you running (you might have said earlier), also, I still want a pick of the RenegadePublicTools/Leveledit folder contents, just to be on the same side and make sure this isn't something super obvious that we are looking over.
oh i think it's the compatibility settings and again. it works.. i din't have to bother posting, but yesterday it just kept closing. (i think the protblem was that it was set to run in compatibility with win 95)
I actually have never seen a reason to use ANY compatibility setting on level edit, I had already been using it for a good couple years before I got an Internet connection that was good enough for me to come on-line and see that every one recommended disabling visual themes...

Good to hear it all works now