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Subject: Re: Multiple worldboxes

Posted by [saberhawk](#) on Mon, 02 Mar 2009 21:36:16 GMT

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Zack wrote on Mon, 02 March 2009 14:56 EvilWhiteDragon wrote on Mon, 02 March 2009 07:32 rruk wrote on Mon, 02 March 2009 14:55 but attention, gameplay change. it will become more difficult to squeeze someone, e.g. with a heli.

but i would like convexhulls.

Then again, you would also be able to fly lower, and the sidepods would also be able to hit the person.

It'd be cool if you could shred their body with the rotors or whatever you call them

Rotors

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