Subject: Re: Charging Gun Posted by Veyrdite on Mon, 02 Mar 2009 08:56:34 GMT View Forum Message <> Reply to Message

The weapon's ammo preset should have an option called ChargeTime - that is what you need to edit.

## File Attachments

1) chargetime.png,	downloaded	417 t	imes
Edit	object		×
General Settings Dependencies			
TurnRate (U.UUU		÷	
TimeActivated			
TerrainActivated			
🗖 IsTracking			
ExplosionDefID		8	
RandomTrackingScale 0.000		×	
🗖 DisplayLaser			
ChargeTime 0.000		× *	
ContinuousSoundDefID		*	
FireSoundDefID			
ContinuousEmitterName			
MaxBounces 0		Ē	•
ОК	Cancel	OK & Propag	ate

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