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Subject: Re: Writing Custom Keys

Posted by [halo2pac](#) on Sun, 01 Mar 2009 13:46:18 GMT

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halo2pac wrote on Sat, 28 February 2009 10:59Also you could have it reset (to the default) every time they leave the server so that if the programmer screws up the main keys.. they wont be screwed up for the next server to join.

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