
Subject: [Map Replacement] C&C_Under
Posted by [Gen_Blacky](#) on Sun, 01 Mar 2009 02:55:42 GMT
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I have renamed some of the texture's for C&C_Under so I could reskin the map without affecting any other maps. I have made two two Different Skins for Under

Forest Video

<http://www.youtube.com/watch?v=1dd1N9fqctg>

Desert Video

<http://www.youtube.com/watch?v=ARmrYF-JcfE>

Feb 28, 2009

C&C_Under Reskin v1

By Gen_Blacky

Zip Contains

C&C_Under Forest

C&C_Under Desert

C&C_Under Backup

Renamed Textures

Original	Renamed
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gdi_base.dds to Ugdibase.dds

hpad_bolt.dds to Uhpadbolt.dds

l01-rock2.dds to U01-rock2.dds

l02_bckdrop01.dds U02_bckdrop01.dds

l02_snow.dds to U02_snow.dds
l03_crtside.dds to U03_crtside.dds
pwr_mtl_beam01.dds undermtlbeam01.dds
ref_bul_glass.dds Uref_bulglass.dds
ref_grate.dds Urefgrate.dds
l03_wetdrt.dds U03_wetdrt.dds
l03_tibgrnd.dds U03_tibgrnd.dds
con_01.dds under1.dds
stp_tarmak.dds Utp_tarmak.dds

pine_sno.w3d

pine_snow.dds pine_xxxx.dds
bark_pinesno.dds Tbarkpinesno.dds

Install put the contents of C&C_Under Desert or C&C_Under Forest in your data folder

Uninstall delete mp_under.w3d and pine_snow.w3d and replace C&C_Under.mix with the backup.

Enjoy and make your own Custom skins.
Don't Forget to Report Any Bugs

Download

<http://files.filefront.com/CC+Under+ReSkin+V1+Foresttzip/;13388362;/fileinfo.htm>
