Subject: Re: Buildings in Level Edit Posted by [EE]fire-blaze on Sun, 22 Feb 2009 23:20:31 GMT View Forum Message <> Reply to Message

Okay, so a few more questions..

I thought I had the buildings but I am wrong

Link if you can, unless I find them before then..

Also.. my map was made inside of Level Edit using the hightfeild editor. How do I import it into Gmax to place the buildings?

Thanks and sorry for the (probably) very stupid questions. I'm clueless