Subject: Re: Create New Beacon Preset Question...
Posted by bisen11 on Sat, 21 Feb 2009 18:35:19 GMT

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It's been awhile since I did this but I think this might be it. Go to the Object>Beacon>IonCannon>CnC_Beacon_Ioncanon (or whichever one you want) and hit mod ore temp (again whichever it is you want). Go to the settings tab and scroll down to the last 3 options pre-detonate cinematic obj, post, etc. Click on the thing to the right and switch it to none. I think that's how it's done but I haven't tested it.