Subject: Re: Bug with custom HUD icons Posted by saberhawk on Fri, 20 Feb 2009 21:09:59 GMT View Forum Message <> Reply to Message

Zack wrote on Fri, 20 February 2009 16:04Somewhat related, and I don't mean to hi-jack your thread, but is it possible to have custom hud.ini's stored *inside* a .mix/.pkg map? =/

No.

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