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Subject: Create New Beacon Preset Question...

Posted by [rrutk](#) on Wed, 18 Feb 2009 14:21:58 GMT

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<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=108>

I have created a new beacon preset for my airstrike beacons, including it's new ammo, weapon, powerup and beacon object (like mentioned in the tutorial above).

the beacon works, but still renegade believe, that's a nuke or ion beacon, starting the weather change and nuke/ion placed announcements...

whats wrong?

PS: yes, i know reborns tutorial too. he replaces the real beacon with another object. but this limits your possibilities.