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Subject: Damage Stages Tutorial

Posted by [Di3HardNL](#) on Sat, 14 Feb 2009 19:39:28 GMT

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I made a tutorial for everyone that wants to know how the damage system works for buildings in renegade, and can apply them to their own buildings.

I am also working on a interior modeling/texturing tutorial, but it will be damn long

I explained very carefully in this tutorial, my interior tutorial will be alot more advanced.

Good luck, and I hope to see some comments and feedback since i do this for you guys.

<http://renegadehelp.net/index.php?act=tutorial&id=6936>

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