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Subject: Re: Do you have a timed c4 skin?

Posted by [reborn](#) on Fri, 13 Feb 2009 08:06:14 GMT

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I do not use any texture replacements, and never have knowingly (apart from the mammy and flamer textures that came with the scripts.dll release).

I used the ubermappack once which added some purchase terminal textures. But I removed them almost immediately after seeing them. I also had some HUD textures when I was preparing one with scrin, and I forgot I left them in there when I joined a server. I hated it so much I left the game and removed them, I couldn't even play a map with it.

I suppose this comes from three things, believing that these textures are cheats, liking renegade the way it looks now, too lazy to download and install anyway. Most of them do not look professional anyway, allot are made by stupid kids who still watch sponge bob square pants and spend too much time looking at boobies.

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