
Subject: Re: [SSGM Plugin] RenGooley
Posted by [danpaul88](#) on Thu, 12 Feb 2009 23:35:57 GMT
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zunnie wrote on Sun, 08 February 2009 15:45
Private Messages should be -well- private...

I completely agree with this, and have argued against any invasion of that privacy time and time again, and yet server owners still insist on doing it. I have given up arguing about it these days, and now simply use Xfire to communicate with other people in the same server, since they have not come up with a way to spy on that yet. Not that I have played Renegade in a while now mind you....
