
Subject: Re: [FULL Release] CoopBeta 3.00
Posted by [Altzan](#) on Wed, 11 Feb 2009 21:48:12 GMT
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zunnie wrote on Tue, 10 February 2009 19:53candy wrote on Tue, 10 February 2009 17:10i want to be able to play that on a lan hosted game *cries*
can't there be a way where it is a multiplayer mod or something?

So host a server in LAN mode. That's possible.
Edit server.ini and set "GameType = GameSpy".

Unfortunatelly, you can't play it with the same computer that's hosting it
