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Subject: 3dsmax5

Posted by [pulverizer](#) on Thu, 07 Aug 2003 15:23:15 GMT

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AircraftkillerPiMuRhoMonkeyPhonic

Max is not cheap and it's more than a little patronising to act all pompous when it's damn unlikely you paid for yours. A lot games developers have at least a few unlicensed versions installed so it's hardly unreasonable that he asked. However I understand that advertising piracy isn't a good idea.

All legitimate game developers will have fully licensed copies. No self-respecting studio would run the risk of being hit with a theft conviction, especially when software piracy takes such a large chunk out of the game market.

Personally, I didn't pay for my copy - my previous employer did on my behalf. So I can sit in my ivory tower and cast disparaging looks upon those that have illegally downloaded it.

A friend of mine paid for my copy of 3DS 4.

wow, lucky...

do you also make your maps with it?

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