Subject: HostageMode 2.0.2 MiniServer
Posted by zunnie on Wed, 11 Feb 2009 13:41:45 GMT
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ServerNick: Hostage
ServerIP: 84.104.205.67
ServerPort: 4848
IRC: irc.mp-gaming.com #mp-hostagemode

I was bored once again primarily because the serverpc is down... so i decided to have a look at the HostageMode files i had laying round.
I have created a Hostage Rescue mission on the map M00_Tutorial for demonstration purpose

The objective is to find the hostages (lab technicians, priests and nuns) and Press E on them so they follow you wherever you go. You must lead them to the APC which is waiting at mission start position to extract the hostages.
Captain Duncain is in the base as well and he is the only character to drop the Green Key Card so you can enter buildings for advanced weaponry.

This mode requires players to have Renegade Update 3.4.4 installed so download it.
This mode comes with a soundpack so you hear when a hostage is killed, rescued and pressed E on.

Have fun If you find any bugs please report them here or PM me on IRC.

I will prepare a full download for this modification later this week and place it on Game-Maps.net for download including the sourcecode and leveledit files.

File Attachments
1) serverhostagemode.jpg, downloaded 626 times

Renegade

Host: This map requires 10 number of rescues or 5 number of hostage deaths.
Host: Number of hostage rescues so far: 0.
Host: Number of hostage deaths so far: 0.
GDI Advanced Guard Tower under attack.

Weapons Factory

zunnie

NE

EVA

100   063

Credits: 1429
Time Remaining: 00:28:46