
Subject: Re: Big Message at startup like "Destroy enemy buildings!" ?

Posted by [rrutk](#) on Tue, 10 Feb 2009 19:43:11 GMT

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but then it should be possible to have such messages after join in:

need it. i made a map, with teams have different orders. gamers need to know this at startup.

File Attachments

1) [msg.jpg](#), downloaded 600 times

