
Subject: Re: [SSGM Plugin] RenGooley
Posted by [Ethenal](#) on Tue, 10 Feb 2009 01:20:32 GMT
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RoShamBo wrote on Mon, 09 February 2009 18:09Ethenal wrote on Tue, 10 February 2009 00:06
You might not have anything to hide, but others have conversations they'd rather other people not read.

Is it so wrong to ask that your private messages be kept private?

Sure you can ask, if the server owner doesn't want to then he doesn't have to.

You can always play elsewhere.
That's perfectly fine, there's nothing wrong with that.

Except the server doesn't tell you that it's logging private messages.
