Subject: Re: The PM discussion from Rengooey - cleared Posted by futura83 on Mon, 09 Feb 2009 23:58:16 GMT

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DeadX07 wrote on Mon, 09 February 2009 23:52If you pull out all the code for servers, so servers don't exist in Renegade, the private messaging system still does. I wouldn't say that reading private messages is up to the server owners, as the PM system is separate from a server.

Also, reading personal information at a job is a lot different than on a game. The client expects you to keep that information confidential and secure, and legal action can be taken if its not. In a game, this is not the case, so reading private messages is a larger issue.

Did you not read (or completely forget) the part where he mentioned that moderators wouldn't care what you say to someone else in a PM, as long as it isn't harrassing?