Subject: Re: [SSGM Plugin] RenGooey
Posted by jnz on Mon, 09 Feb 2009 22:00:15 GMT

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Caveman wrote on Mon, 09 February 2009 21:58
This argument isn't just for MSN. I wouldn't want a server owner and/or his mods knowing my private business. If you truly believe that we shouldn't be talking during game then why dont you make something to take chat out of it. If I want to message someone which tbh I have the right to then I shall. If the server is going to read what I say that at least tell people that you're doing it. Is that really so much to ask for?

Don't take your private business to renegade, then.