RoShamBo wrote on Mon, 09 February 2009 21:52Caveman wrote on Mon, 09 February 2009 21:33
God could you be any more arrogant? Just because you use someone services does NOT give them the right to track you without you knowing. If they say we're going to log what you say/type and then they find out something you didnt want them to know then thats your problem for speaking about it but if I was unwillingly giving out private conversations and they found out something that wasn't for there ears I would be pretty upset. Is that so hard to comprehend?

Like already said earlier in the thread, this is not about MSN. This is about renegade, and you shouldn't be talking to people about private stuff. Take it out of the game.

When TT comes reading private messages will be easy for developers to impliment. They won't even need my dll. You may as well get used to it.

This argument isn't just for MSN. I wouldn't want a server owner and/or his mods knowing my private business. If you truly believe that we shouldn't be talking during game then why dont you make something to take chat out of it. If I want to message someone which tbh I have the right to then I shall. If the server is going to read what I say that at least tell people that you're doing it. Is that really so much to ask for?