
Subject: Re: [SSGM Plugin] RenGooley
Posted by [a000clown](#) on Mon, 09 Feb 2009 21:19:52 GMT
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What could you possibly be discussing in an online game that's so important you don't want anyone to read it?

I honestly couldn't care who's listening to my conversations so long as I'm not discussing things that have to do my financial records.

Although, I do think people should be informed if they're being logged.
