
Subject: Re: Question to old renegade HUD
Posted by [jnz](#) on Mon, 09 Feb 2009 21:16:00 GMT
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cAmpa wrote on Mon, 09 February 2009 20:17: Is there a way to disable this weapon list?

Ofcourse there is!
You need to find the code that draws it and block it.

A good way is to backup the original instruction at the beginning of the function and just ret. When you want to restore it just write your backed up stuff back onto it.
